

# Diplomirani oblikovalec tekstilij in oblačil (un)/diplomirana oblikovalka tekstilij in oblačil (un)

## **Selected qualifications**

Gastronomski tehnik/gastronomska tehnica

**3** 

Name of qualification

Diplomirani oblikovalec tekstilij in oblačil (un)/diplomirana oblikovalka tekstilij in oblačil (un)

**Translated title (no legal status)** 

Bachelor of Arts in textile and clothing design

Type of qualification

Diploma prve stopnje (UN)

**Category of qualification** 

Izobrazba

Type of education

Academic bachelor's education

**Duration** 

3 years

**Credits** 

180 credits

#### **Admission requirements**

- Matura or
- vocational matura in any secondary school programme and an examination in one of the matura subjects; the selected subject may not be a subject which the candidate has already taken in the vocational matura; or
- school-leaving examination (prior to 1 June 1995) under any four-year secondary school programme. All candidates must pass a test of artistic aptitude consisting of a freehand drawing and painting of a human figure, a clothes design test and a test of textile design and sense of colour.

**ISCED** field

Field

Umetnost in humanistika

**ISCED** subfield

subfield modno oblikovanje, oblikovanje prostora in industrijsko oblikovanje

**Qualification level** 

SQF 7 EQF 6 First level

#### **Learning outcomes**

The qualification holder will be able to: (general competences)

- demonstrate coherent mastery of basic knowledge and integrate knowledge from various areas,
- analyse, synthesise and plan the complete design process of designing textiles and clothing,
- undertake independent creative and research-based work with a well-developed scientific designbased and artistic awareness and sensitivity,
- undertake project work and present, exhibit and promote own design and artistic works,
- experiment and visually communicate various intellectual concepts,
- learn independently in own professional field,
- demonstrate understanding of the interdependence of technology and design,
- demonstrate understanding of artistic language and its technological translation into textile products,
- communicate with co-workers and experts from related disciplines, thus enabling active cooperation
  on joint work, and in the field of projects based on the integration of technical laws with design
  practice,
- demonstrate professional, ethical and environmental responsibility,
- use modern tools and skills, above all from the ICT field, in everyday professional work.

#### (subject-specific competences)

- demonstrate theoretical and practical proficiency in freehand drawing and painting, drawing and painting technologies and drawing and painting expression with the use of various types of software,
- demonstrate proficiency in the field of structure (anatomy of the human body and its aesthetic dynamically changing and functional properties and specific characteristics),
- demonstrate knowledge of the laws of linear perspective and other spatial plastic laws (parameters)

- and spatial keys for the achievement of a high degree of spatial plastic sensitivity,
- apply the laws of art theory in practice and develop practical knowledge of artistic language in the creative processes of textile and clothing design,
- design planar, planar/3D, 3D or self-standing models from the field of textile and clothing design,
- demonstrate proficiency in the field of tonal expression, chromatics and colour modelling/modulation,
- apply ICT in the fields of drawing, painting and photography while resolving concrete work problems through the application of scientific and artistic methods and procedures,
- demonstrate understanding of the connection of the development of clothes with the development of formal styles in painting, sculpture, architecture and design,
- find market niches on the basis of an analytical study of needs and the satisfaction of consumers' desires,
- design an overall brand identity for a fashion catalogue, advertisement or fashion product packaging,
- demonstrate knowledge of systematic design methodology from outline project, analysis, definition of goals, synthesis, main project and workshop plan to prototype,
- demonstrate knowledge of all types of woven and knitted fabric compositions, dyeing, enhancing woven and knitted fabrics, textile printing and textile care,
- demonstrate understanding of the role of marketing in the creation of high added value in collections of textiles and clothing,
- demonstrate understanding of the importance of anthropometrics in the process of developing cuts for clothing,
- autonomously construct/model selected cuts for women's, men's and children's clothing,
- demonstrate familiarity with the machinery used in the modern process of manufacture of sample and ready-made clothing products.

### **Assessment and completion**

Examination performance is graded as follows: 10 (excellent); 9 (very good: above-average knowledge but with some mistakes); 8 (very good: solid results); 7 (good); 6 (adequate: knowledge satisfies minimum criteria); 5–1 (inadequate). In order to pass an examination, a candidate must achieve a grade between adequate (6) and excellent (10).

## **Progression**

In order to progress to the next year, students must obtain confirmation of enrolment and attendance for all subjects in the previous year and have completed all practical classes and the following number of credits: for enrolment in the second year, at least 54 credits; for enrolment in the third year, 60 first-year credits and at least 54 second-year credits.

#### **Transitions**

Second-cycle master's study programmes (SQF level 8)

# **Condition for obtaining certificate**

To complete their studies, students must complete all course units in all subjects in which they have enrolled and prepare and defend a diploma thesis.

# **Awarding body**

University of Ljubljana, Faculty of Natural Sciences and Engineering

URL

https://www.ntf.uni-lj.si/oto/en/study/bachelors-degree/textile-and-fashion-design-un/